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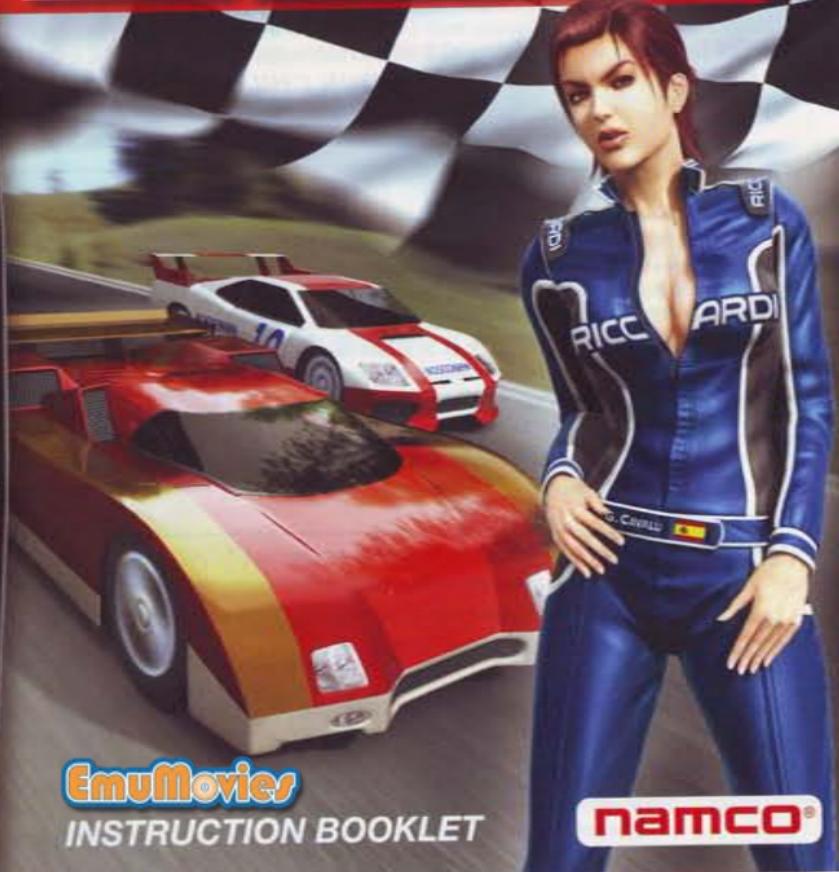
Ridge Racer® DS

NINTENDO DS™

INSTRUCTION BOOKLET

namco

PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTNEDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

⚠ WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

| Convulsions | Eye or muscle twitching | Loss of awareness |
| Altered vision | Involuntary movements | Disorientation |

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

⚠ WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

⚠ WARNING - Battery Leakage

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS. If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and seek medical attention.
To avoid battery leakage:

- Do not expose battery to excessive physical shock or vibration.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

⚠ WARNING - Radio Frequency Interference

The Ninendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- DO NOT OPERATE THE NINTENDO DS WHILE USING THE WIRELESS FEATURE WITHIN 9 INCHES OF A PACEMAKER.
- IF YOU HAVE A PACEMAKER OR OTHER IMPLANTED MEDICAL DEVICE, DO NOT OPERATE THE NINTENDO DS WHILE USING THE WIRELESS FEATURE without first consulting your physician or the manufacturer of your device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and onboard aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO DS™ VIDEO GAME SYSTEM.

Important Legal Information

EVERYONE
E
CONTENT RATED BY
ESRB

LICENSED BY
Nintendo

Ridge Racer DS

Manual

Controls

There are 3 types of control types that a player can select to play Ridge Racer DS. These control types can be selected in the Options Menu (see pg. 22).

Control Type + Control Pad Steering
This is the default control setup using the + Control Pad to steer.

○ Steering — + Control Pad Left + Right
○ Acceleration — A Button
○ Brake — B Button
○ Shift Up (Manual Transmission Only) — R Button
○ Shift Down (Manual Transmission Only) — L Button
○ Camera Change — SELECT
○ Pause Game — START

+ Control Pad

Top Screen and Touch Screen

SELECT
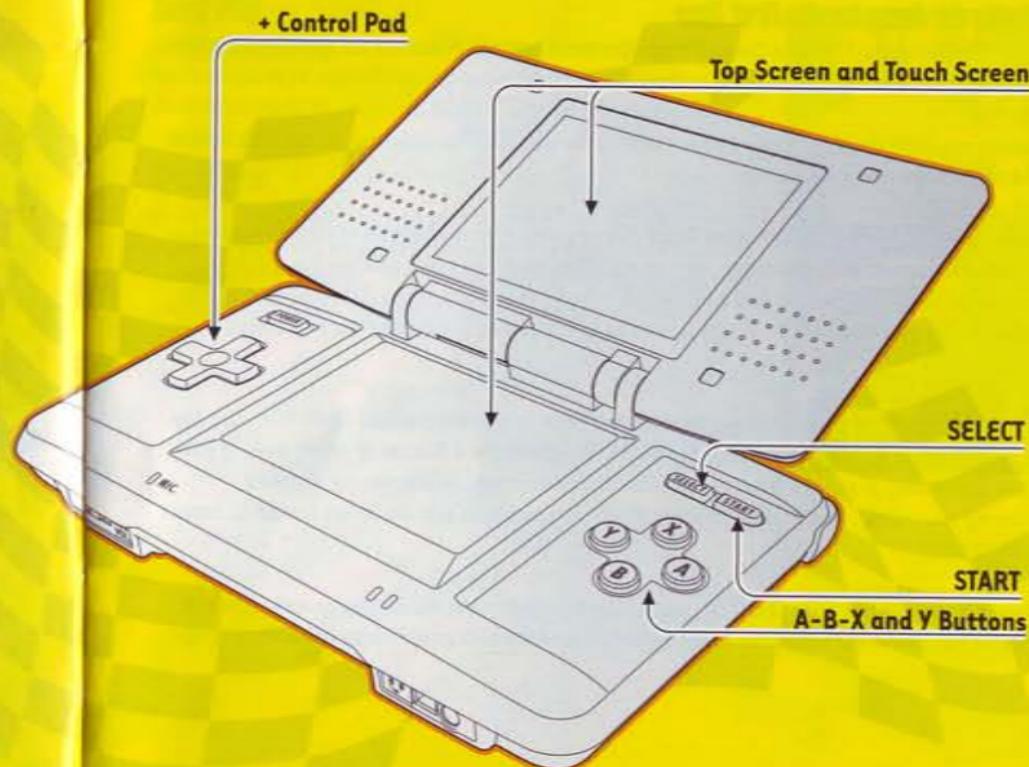
START
A-B-X and Y Buttons

Playing the Game for the First Time

Insert the Nintendo DS Game Card of Ridge Racer DS into the Nintendo DS system and turn the POWER Button ON.

The introduction movie will play, press the A Button or START to advance to the Title Screen and then to the Game File screen.

In the Game File screen, select what Game File you wish to use. You can start a new game or continue a game that has already been saved. The option to erase a Game File is also available. Use the + Control Pad and the A Button to select any Game Files and operate the options. You can also use the Touch Screen to select any of the Game Files and select options.

When starting a new game, you will be asked to enter in a name for that Game File. Use the + Control Pad to scroll through the characters and press the A Button to select one. If you make a mistake, press the B Button to erase the characters. When you are finished entering your name, select DONE or press Start. You can also use the Touch Screen to enter your name.

Once a Game File has been selected, you will be brought to the Main Menu screen. Use the + Control Pad and A Button or the Touch Screen to select which game mode you wish to enter.

Quick Play

Jump right into the race! Race 2 laps around the Ridge Racer Novice course in the F/A Racing car against 11 computer-controlled cars. Your car will be an S Class with automatic transmission.

Grand Prix

Under Single Player, you can select Grand Prix. This is the main mode. Choose any available track and any available car, then select certain settings. The number of laps is pre-determined for each track, and you will race against 11 computer-controlled cars.

Single-Player Modes

Car Attack

Under Single Player, you can select Car Attack, where you can compete for better cars. Once you have won the first stage trophy, the Car Attack mode will become available. Choose any available track. Select any available car and determine certain settings. The number of laps is pre-determined for each track, and you will race against a single, higher-powered computer opponent. If you beat the computer car, that car will be made available for you to use in other races! Use your newly acquired cars to beat harder and faster opponents and win their cars!

Time Attack

Under Single Player, you can select Time Attack. Here, you have the track all to yourself! After you choose a course, select to race a set number of Laps or race with unlimited Laps. Now chose any available car and hone your driving skills!

You can exit out of this mode at anytime by pressing START to access the Pause Menu and then selecting Retire from that menu.

If you finish a complete course and set a new record in Time Attack, by beating the previous BEST LAP TIME or BEST RACE TIME, you will be asked to enter your name. Use the + Control Pad to scroll through the characters and press the A Button to select. If you make a mistake, press the B Button to erase the character. When you are finished entering your name, select DONE or press START. You can also use the Touch Screen to enter in your name.

Course Select

Scroll through the available courses in the Course Select screen by pressing the + Control Pad. You can also use the stylus on the Touch Screen to switch between the available courses and touch the NEXT icon or press the A Button to select one. The best overall race time will be displayed for each course.

Different options will be available depending on the play mode, number of players and course selected.

- **Class:** S, R, X or Z (See pg. 11 for details.)
- **Laps:** The number of times you will race around the track.
- **Cars:** The total number of cars that will race (this includes all players, plus computer-controlled cars).
- **Handicap:** When handicap is On, top speed will increase slightly for any player's car that is not in first place. (only available in Multiplayer)

The Courses

The first time you play, only the first stage (the first three Novice tracks) will be available. When you place first on a track, a checkered-flag icon will appear for that course on the Course Select screen. Once you have completed all the open courses, the next stage will become available.

The Environments

There are three environments in Ridge Racer DS, each with three courses of varying difficulty: Novice, Intermediate and Expert. Each course will be run on a certain section of the surrounding environment.

Ridge Racer Classic

The city-scape of Ridge Racer is the backdrop for these classic races. Race through the crowded downtown, then blast through the mountain tunnels on your way to the sunny beaches nearby. For the Ridge Racer elite, there is a high-speed race through the moonlit downtown. If you have what it takes, you can compete on these streets.

Revolution Northwest

Leave the city in your rearview as you climb into the evergreen-covered mountains and rocket through breathtaking canyons and valleys. These narrow, winding courses require driving skill and precision to master, especially in the latter stages.

Renegade Southwest

The sun-baked desert of the Southwest paints the background for three courses. You'll be burning rubber through sand-blasted gulches and twisting tunnels on your way through devious courses designed to test your Ridge Racer driving skills. No time to stop for water! These courses are the toughest you'll encounter at each stage.

Car Select

After you have chosen a course, the Car Select screen will appear. Scroll through the available cars by pressing the + Control Pad. You can also use the stylus on the Touch Screen to switch between the available cars. Touch the NEXT Icon or press the A Button to select one and move on to the other options. For each option, press the + Control Pad to change the status. You can also use the stylus to touch and select the various options on the Touch Screen. Touch the RACE icon or press A Button to begin race.

Car Statistics

- **Speed:** The car's top speed in relation to the other cars. A high top speed is beneficial on courses with many straight-aways.
- **Acceleration:** How quickly the car can reach its top speed. Good acceleration is important for going up hills.
- **Handling:** How responsive the car is to controls. Better handling lets you corner more easily.
- **Grip:** How well the car can handle corners without sliding. Good grip gives you better traction in the turns, but less grip makes drifting easier.

Color

Use the L and R Buttons or use the stylus and Touch Screen to customize the color of your car.

Engine Classes

The engine classes are S, R, X and Z. The higher a car's engine class, the higher its top speed. Higher engine classes will be used on more difficult tracks.

Transmission

- **Automatic:** Your car's gears will automatically be changed for you, but your car's maximum speed will be slightly lower than with a manual transmission.
- **Manual:** You must change gears yourself. Based on your control setup, you can shift up with one button and shift down with another. When the tachometer reaches the red zone, shift up for maximum acceleration.

1. Time: *Time left to reach the next checkpoint, measured in seconds.*

2. Total: *Your total time in the current race.*

3. Record: *The best lap time ever on the current track.*

4. Map: *A map of the course. In Grand Prix mode, your position is indicated by a yellow dot. In Car Attack mode, your rival's position will be displayed as a yellow dot.*

5. Rank: *Your current position.*

6. Lap Time: *Time spent on the current lap and the total times for completed laps.*

7. Tachometer: *Number of engine revolutions, measured in thousands per minute.*

8. Gear Indicator: *Shows which gear your engine is in.*

9. Speedometer: *Your speed, measured in miles per hour.*

In Ridge Racer DS, you can race against your friend(s) using the Nintendo DS Wireless capability. Up to 6 players may compete in Multiplayer mode.

Wireless Multiplayer Play can be done by selecting Multiplayer in the Ridge Racer DS Main Menu. Here, you will see three (3) choices: Single-Card Create a Game, Multi-Card Create a Game, or Multi-Card Join a Game. To create a game, one player will get to start a game and be in charge of what courses and options that everyone will use.

If you chose to create a game, you can decide between two (2) Multiplayer Modes to play: Multi-Card Play and Single-Card Play. In Multi-Card Play, up to six (6) players can wirelessly connect their Nintendo DS systems to each other, where every player who joins has a copy of Ridge Racer DS Game Card in their Nintendo DS system. In Single-Card Play, up to six (6) players can wirelessly connect their Nintendo DS systems to play using only one Ridge Racer DS Game Card, though which course is playable and what cars are available will be limited.

Please read the Wireless Communication section in the Nintendo DS Instruction Manual before setup and use of the Nintendo DS system for Wireless Communication.

Multi-Card Play is a 2 to 6 player racing competition. Each player must have his or her Ridge Racer DS Game Card for this multiplayer mode of play.

In order to begin, all players must turn on their Nintendo DS system with the Ridge Racer DS Game Card and choose MULTIPLAYER on the Main Menu. At this time, one player needs to select MULTI-CARD CREATE A RACE to be the host of the game while all other players need to select MULTI-CARD JOIN A RACE to be able to join the game.

Multi-Card Create a Race

If you have chosen MULTI-CARD CREATE A RACE, a list with 6 empty slots for players will appear. The names of participants / players, who want to join your game will start appearing one at a time, filling up each one of the 6 player slots. As soon as enough players have joined your game, you may press the A Button to continue.

⚠ The host can press the A Button at anytime, as long as there are more than 2 players and up to 6 players, to confirm and lock in those players who have joined the game already. No more than 6 can join one game and as soon as the host confirms those players (even if there are less than 6 players), no one else can join that game.

Next, the Multiplayer Setup Screens will appear, where only the host can select the Course and Configuration (Lap Numbers, Handicap etc.) for all the players to use.

Finally, once the host has selected everything, all players will be allowed to select what Car to race with and begin the game.

Multi-Card Join a Race

If you have chosen MULTI-CARD JOIN A RACE, a list of names of all possible Ridge Racer DS Multi-Card games to join will appear. Choose the name of the game you wish to join, and as soon as the host confirms that game, you are ready to begin.

⚠ It is possible for hosted games to disappear on the list or not allow other players to join. This may be because the game already has enough players and has already started. If you cannot a join a game, please choose or wait for another game

Once the host has selected what game to play, all players will be allowed to select what car to race with and begin the game.

Single-Card Play is a special multiplayer mode that allows 2 to 6 players to race against each other on just one Ridge Racer DS Game Card.

In order to begin, all players must turn on their Nintendo DS systems. One player must have the Ridge Racer DS Game Card in their Nintendo DS system and choose MULTIPLAYER on the Main Menu. Then, that player needs to select SINGLE-CARD CREATE A GAME to host a game.

Single-Card Create a Race

If you have chosen SINGLE-CARD CREATE A RACE. a list of 6 empty slots for players will appear. The names of players, who want to join your game, will start appearing one at a time, filling each of the 6 player slots. As soon as enough player have joined your game, you may press the A Button or touch NEXT to continue.

The course to race on will be determined before all the players can select what Cars to use.

Single-Card Join a Race

Players without the Ridge Racer DS Game Card will need to enter into the DS Menu Screen and select the DS Download Play panel. Then, on the Game Selection Screen, select Ridge Racer DS as the title you wish to download. This will download Ridge Racer DS game information into the Nintendo DS to allow them to join a Ridge Racer DS Single-Card Play game.

For more information, please read Wireless Communication for Ridge Racer DS (pg. 18) and refer to the Nintendo DS instruction manual.

Important Wireless Communication Guidelines

- Begin with the distance between systems at about 30 feet (10 meters) or less and move closer or farther apart as desired, keeping the signal strength at two or more bars for best results.
- Keep the maximum distance between systems at 65 feet (20 meters) or less.
- The systems should face each other as directly as possible.
- Avoid having people or other obstructions between the DS systems.
- Avoid interference from other devices. If communication seems to be affected by other devices (wireless LAN, microwave ovens, cordless devices, computers), move to another location or turn off the interfering device.

Refer to Nintendo DS instruction manual for additional information.

Controlling Your Car

When using the + Control Pad Steering Setup, press the A Button to accelerate and the B Button to brake. Steering is done with the + Control Pad, pressing left or right. When using Manual Transmission, press the R Button to Shift Up and the L Button to Shift Down.

To choose a different control setup, select Options on the Main Menu and select Controls. (see pg. 22 for details)
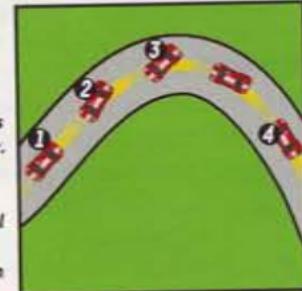
DRIFTING

One of the most popular features of Ridge Racer is the ability to "drift" when cornering. Using this technique will allow you to maneuver smoothly through tight curves. There are two techniques for drifting like a Ridge Racer pro.

Acceleration Drifting
This technique is best at high speeds and will keep you moving down the course quickly:
1. As you approach the curve, release the accelerator.
2. Begin your turn, then accelerate again. The back of your car will "fishtail."
3. Turn the steering wheel slightly toward the outside of the curve (in this diagram, you would steer left), and your car will realign with the track.
4. Straighten out your car as your tires again grip the road.

Brake Drifting
This technique is best at lower speeds and will help you keep tight control of your car.
1. As you approach the curve, begin to steer into the direction of the turn (in this diagram, you would steer right). Release the accelerator and tap the brake quickly.
2. Accelerate again to drift. Follow steps 3 & 4 above to finish the turn.
Although these techniques may seem difficult at first, keep practicing, and you'll have them mastered in no time!

How To Play

Switching Views
Press SELECT to switch between the cockpit view and the exterior view. When in cockpit view, you will not see your own car. When in exterior view, you will see your car.

Checkpoints
There are several checkpoints along each course. You must reach each checkpoint within the specified amount of time (indicated by the Time display on the screen), or you will lose the race.

Pause Menu
Press START during a race to pause the game and bring up the Pause Menu. Press Up and Down on the + Control Pad to highlight your selection and press the A Button to confirm.
- **Continue:** Return to the race.
- **Restart:** Quit the current race and start over from the beginning of the first lap.
- **Retire:** Quit the race and return to the Main Menu screen.

Final Results
When the race is over, your place will be displayed, along with your times for each lap and for the entire race. You will also see a replay of your game. Press the A Button to stop replay and move on in the game.

Options

To scroll through the Options Menu, use the + Control Pad. To select an option, press the A Button. To cancel a selection and return to the previous screen, press the B Button. To change the setting within an option, press left and right on the + Control Pad. You can also use the Touch Screen to select options.

View Records
Whenever you set a new record in Time Attack mode, it will automatically be saved for you.

You can select any of the courses by using the Touch Screen or the +Control Pad. This allows you to view the records for that specific course.

- **Best Lap Records:** View the fastest lap times for each course.
- **Best Race Records:** View the fastest total race times for each course.

Records set in Grand Prix and Car Attack are only displayed on the screen while you are racing in those modes.

Audio Settings

• **Music:** Here you can set the volume level of the background music in the game. Set that volume by pressing left and right on the + Control Pad. You can also use the Touch Screen to operate this as well.

• **SFX:** Here you can set the volume level of the sound effects in the game. Set that volume by pressing left and right on the + Control Pad. You can also use the Touch Screen to operate this as well.

• **Announcer:** Here you can set the volume level of the announcer in the game. Set that volume by pressing left and right on the + Control Pad. You can also use the Touch Screen to operate this as well.

Game File

Selecting Game File will bring you back to the Game File Screen where you can select a new game to play, continue another saved game or erased a Game File. Please refer to "Starting the Game" (see pg. 6) for more detail.

Control Settings

Here you can select the different control types you can use to control your car in the race. Press left and right on the + Control Pad to select from the following control setup:
• **Easy Play — + Control Pad Steering:** using the traditional + Control Pad to control steering.
• **Hard Play — Stylus Controls:** using the Stylus on the Touch Pad (Left or Right Handed) to control the steering.
• **Expert Play — Wrist Strap:** using the Wrist Strap on your left hand to control steering on the Touch Screen.

LIVE HELP NOW AVAILABLE ONLINE!

Ever get stuck and just need that extra edge to beat the level?
Having problems getting your game to work properly?
Now you can get one-on-one help from Namco using your web browser!

Simply go to livehelp.namco.com for more details.

Live Counselors available from 9am-5pm Monday-Friday Pacific Time.

Namco Hometek Inc.
ATTN: Customer Service
4555 Great America Parkway
Suite 201
Santa Clara, CA 95054

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